# Adding a Sense of Depth to Your Photos

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### Representing a 3D World in a 2D Image

- Challenges
  - Lose Stereo Vision
  - Lose Our Other Sensory Cues
- Need to Compensate When We Capture the Image
  - Composition
  - Visual Cues
- Need to Compensate When We Edit the Image
  - Draw the viewer's eye to where we want them to look

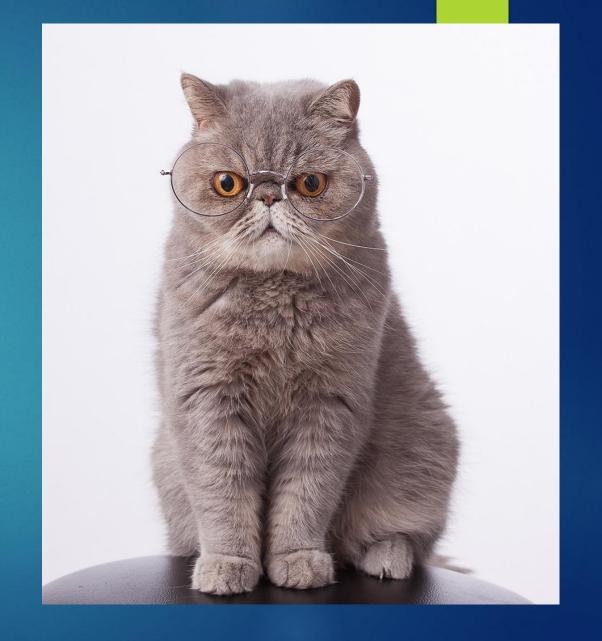
### Finding the Scene

- What Caught Your Eye?
  - What made you stop here?
  - Why are you reaching for your camera?
  - ▶ Stop, look, think
  - Move around to explore the scene
- Define the subject and framing
  - What do you want in the frame?
  - What can you do to show viewers what you are seeing/feeling?
  - Use a viewfinder helps you visualize in 2D

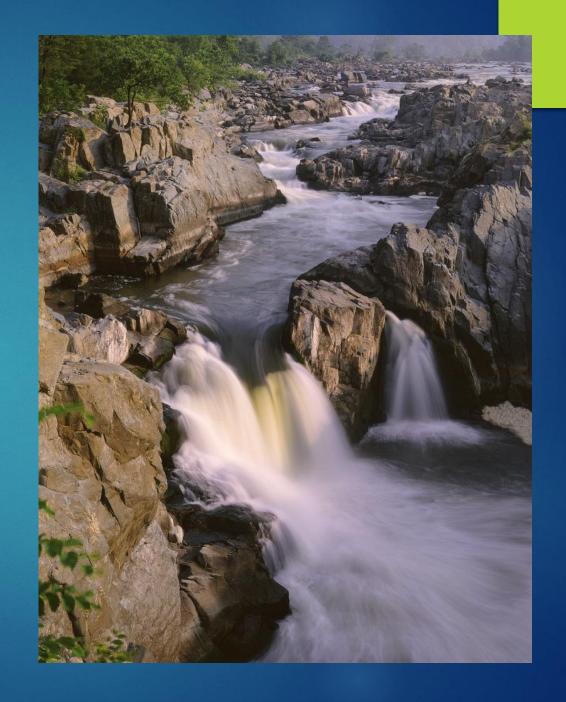
#### Visualization

"the ability to anticipate a finished image before making the exposure"

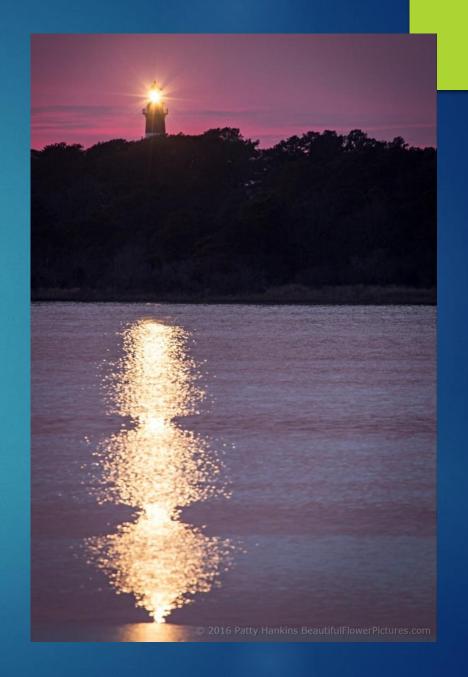
~Ansel Adams
The Camera, 1980



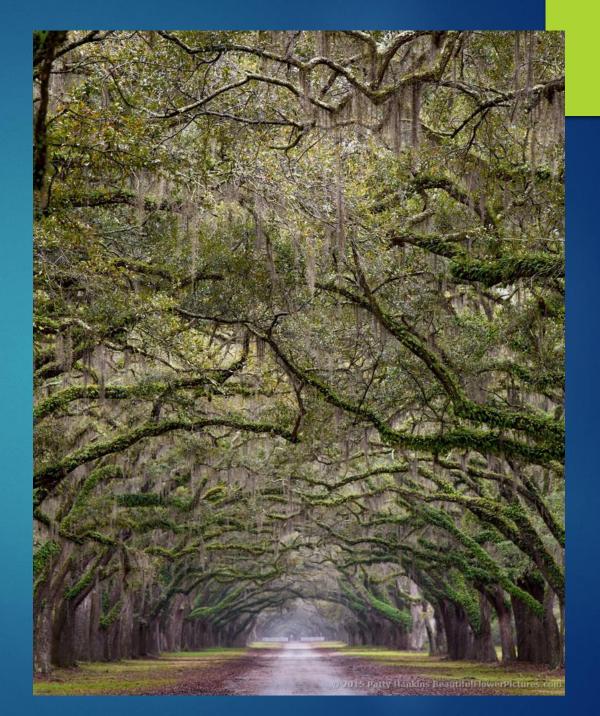
## In the Field: Leading Lines



## In the Field: Leading Lines



## In the Field: Converging Lines



## In the Field: Overlap



## In the Field: Overlap



## In the Field: Depth of Field



## In the Field: Depth of Field





## In the Field: Depth of Field

## In the Field: Fading/Haze



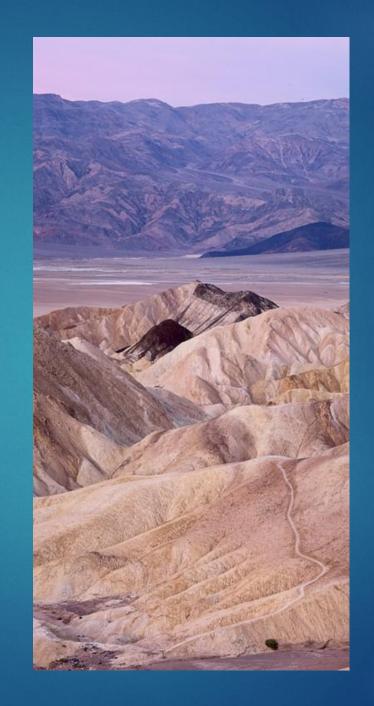
## In the Field: Fading/Haze



## In the Field: Planes



## In the Field: Planes



## In the Field: Planes



### Post Processing Goals

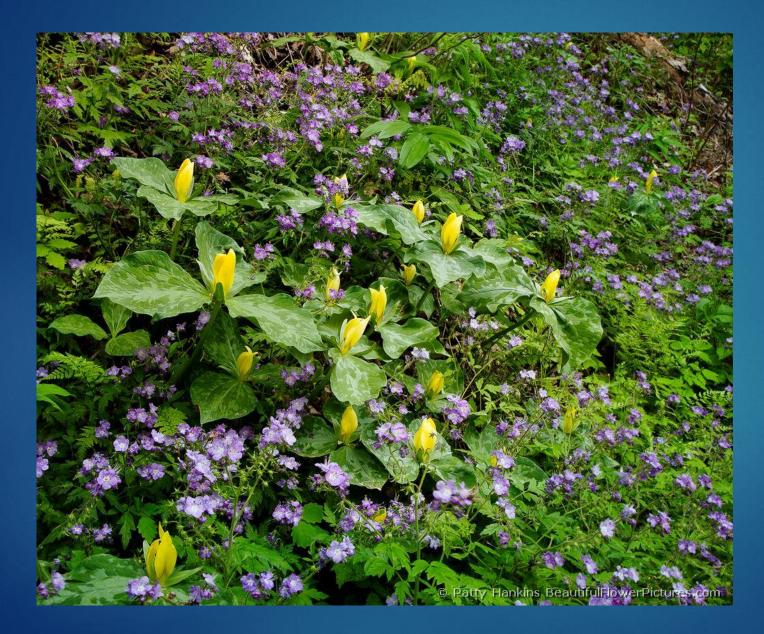
- Lead the viewer to look where you want them to look
  - ► Eliminate distracting elements
  - Lighter areas
  - Brighter areas
  - Separate planes
  - Sharper areas

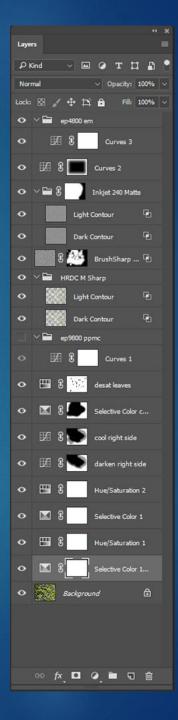
### Distracting Elements





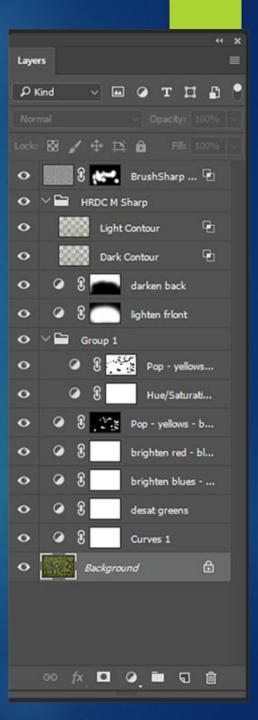
### Colors





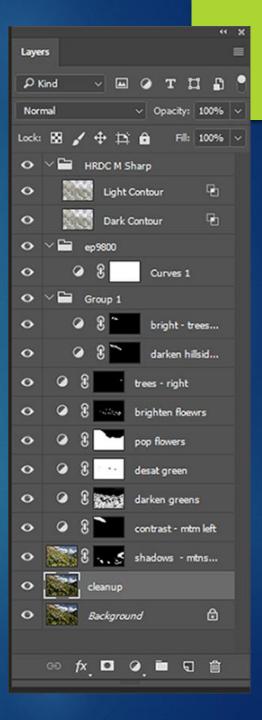
### Colors



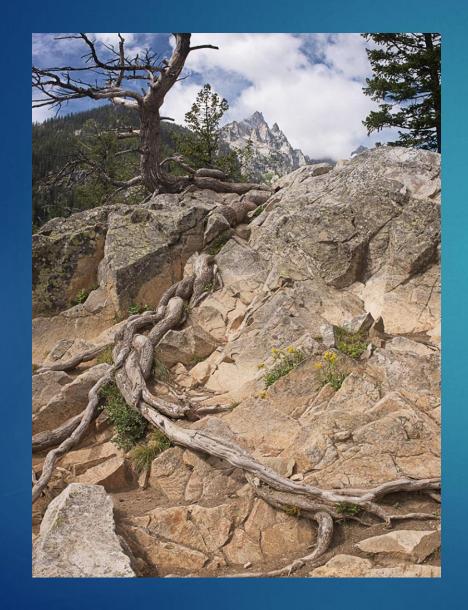


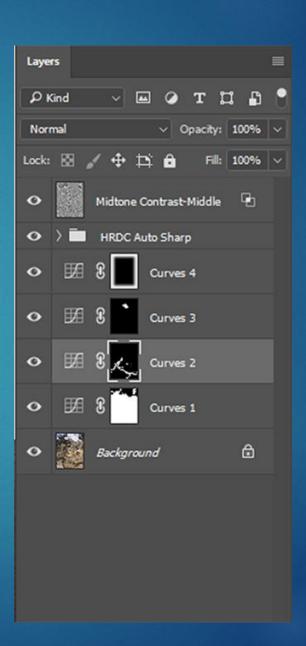
#### Colors





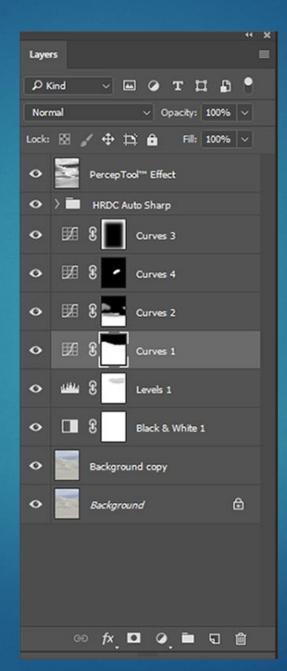
### Lines

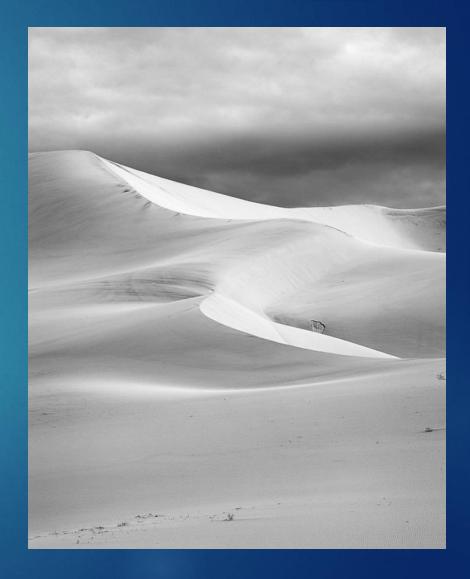




### Brightness

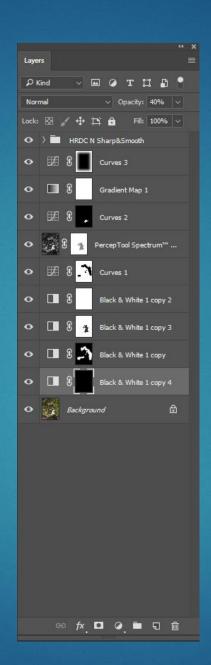






### Brightness







## Separate Planes





## Sharpness



### Sharpness





### So . . .

- Decide what you want your photograph to include
- Use visual cues to give a sense of depth
  - Line
  - Overlap
  - Depth of Field
  - Fading/Haze
  - Plane
- Use Post Processing to lead the viewer where you want them to look

### Questions?